



## CHURCHILL PARISH COUNCIL

### FINANCE & PERSONNEL COMMITTEE MEETING

To be held on Monday 15th July 2024 at 7.30 pm  
at the Community Club, Churchill.

*Sally Diaz*  
**Finance Officer (RFO)**  
**10<sup>th</sup> July 2024**

**Committee Members** – Councillors Richard Baker (Chair of Committee), Jackie Bush, David Johnson, Jan Murray, Mimi Simpson, Jon Ronicle.

### AGENDA

#### Public Questions

**If the Council wishes to exclude the public for a particular agenda item, the following resolution must be passed:**

'That the public be excluded from the meeting during consideration of agenda item(s) ... on the ground that publicity would be prejudicial to the public interest [by reason of the confidential nature of the business] or [for other special reason which must be stated].

- 24/FP/7A To appoint a chairman.**  
It was resolved to appoint Richard Baker as Chairman.
- 24/FC/7B Apologies for absence.**  
Councillor M Simpson sent their apologies.
- 24/FP/7C To receive any declarations of interest**  
There were no declarations of interest.
- 24/FP/7D To confirm and sign the minutes of meeting held on 19<sup>th</sup> March 2024.**  
It was resolved to approve and sign the minutes of the meeting held on 19<sup>th</sup> March 2024.
- 24/FP/7E To consider the budget versus spend.**  
There has been increased maintenance expenditure at the Community Club however the budget v spend is on track for this period.
- 24/FP/7F To consider projects for CIL funds and reserves**  
The committee will ask residents for suggestions in the September newsletter and via social media.

**24/FP/7G Matters for information**

The clerk will arrange a time with Councillor Baker to carry out their appraisal.

A sub water meter will be requested for the cricket pavilion usage. To add funds for a replacement cricket net at the budget setting meeting.

The railings/pillar at the enclosure next to the Nelson has been damaged, the clerk will liaise with our general contractor.

**Date of next scheduled meeting: 2nd December 2024**

Draft